

Individual Activity Lesson Plan

Date: Monday 30 th March 2020	
Activity Title: What Animals Wear	
Learning Intention: To begin to notice details and match objects.	Activity Overview: The children will match animals with a detail of their fur/skin/feathers.
Links to EYFS: <i>Understanding the World</i> Can talk about some of the things they have observed, such as animals.	
Equipment: <ul style="list-style-type: none">• pictures of animals and their skin/fur/feathers• animal template• scissors (children to be supervised at all times)	Key vocabulary: leopard, armadillo, parrot, chameleon, polar bear, peacock, snake, elephant, flamingo, zebra, giraffe, fur, feather, skin, shell, spots, stripes, colourful, hard, soft, colours
ACTIVITY IMPLEMENTATION (including key questions)	
Introduction: <ul style="list-style-type: none">• Talk with your child about their favourite animal and encourage them to describe the animal in as much detail as possible. You could use a soft toy as a visual aid. For example, My favourite animal is a lion. It is big and loud. It has long hair around its head which is called a mane. It is soft.• Ask open ended questions about other animals. For example, do you know any other animal that has soft fur/feathers/stripes? <p><u>Please note:</u> Before proceeding to the main activity, the animal cards will need to be cut up. You can do this with your child, as part of the activity or you may choose to cut them out yourself.</p>	
Main Activity: <ul style="list-style-type: none">• Sort the animal cards into two piles: animals and skins.• Show the animal pictures that you have cut out to your child. Name the animals and discuss how they look and then lay them out facing upwards.• Next, make a pile of the skin cards facing down.• Invite your child to turn over one card at a time and match it with the animal card (this may need to be modelled first).• Go through all the skin/fur/feather pictures and match them with the animals.	
Challenge: <ul style="list-style-type: none">• Choose one of the animals on the cards and paint a picture of it. Think carefully about how you can try and recreate the texture/colour of the animal's skin.	
Additional ways to support your child: Explain that on a picture, you can see the detail of an animal's fur/skin/feathers and show your child how you can match the detailed image to the correct animal. Start with the easiest animal, such as zebra or leopard, and work through the others.	Extension: Use the pictures you cut out to play a memory matching game. Lay the two sets of cards in two rows. Take it in turns to turn over one card from each row. If the cards are a match the player keeps them, if not - turn them over and wait for your next turn. The player with most matching pairs at the end is the winner.