


Individual Activity Lesson Plan

Date: Thursday 9 th March	
Activity Title: Follow Peter Cottontail	
Learning Intention: To experiment with different ways of moving.	Activity Overview: To copy the actions As requested by 'Peter Rabbit'.
Links to EYFS: Physical development (Moving and Handling)	
Equipment: <ul style="list-style-type: none"> Bunny Ears (if you don't have any, use the template attached to create your own). <i>Here come s Peter Cottontail</i> - Song link: https://www.youtube.com/watch?v=q7UXYvRRZFc. Family members to join in – this game is better played with as many family members as possible. 	 Key vocabulary: Slithering, crawling, rolling Skipping, hopping, Follow the Actions, Turn Taking.
ACTIVITY IMPLEMENTATION (including key question)	
Introduction: <ul style="list-style-type: none"> Follow the link above to listen to the song <i>Here come s Peter Cottontail</i> . <p>Ask: Which festival is the song about?</p> <p>Who is the main character in the song and what does he do?</p> <p>Can you remember which gifts the Easter bunny brought for the different characters in the song?</p> <p>Do we celebrate any festivals at this time or year? (Easter/Passover?)</p> <p>If so, can you recall any special times you have had celebrating the festival, which traditions did you follow?</p>	
Main Activity: <ul style="list-style-type: none"> Explain that today you are going to play a game. One person is going to pretend to be Peter Cottontail – he/she will be the leader and set actions/movements for everyone else to follow. Choose someone to be Peter Cottontail. The selected person should wear the bunny ears. Once he/she is wearing the bunny ears they may begin making actions for everyone to copy. <p>Here are few ideas for Peter Cottontail:</p> <ol style="list-style-type: none"> Wrinkle your nose. Hop on one foot. Eat a carrot. 	
Challenge: <ul style="list-style-type: none"> Can you create a sequence to be copied e.g. 2 hops, 1 carrot bite and 1 turn around. Follow the link to play an interactive Peter Rabbit game. https://www.bbc.co.uk/cbeebies/games/peter-rabbit-hop-to-it (We had lots of fun playing this game to test it out for you!) 	
Additional ways to support your child: Keep the actions simple.	Extension: Make the game more challenging by playing 'Peter Says' – just like Simon says. Those who are copying actions must only follow it if the leader says 'Peter Says'.

