# **Individual Activity Lesson Plan**



Date: Wednesday 8 <sup>th</sup> April 2020  Activity Title: My Favourite Board Game		
<ul> <li>Links to EYFS:         <ul> <li>Can take turns and share resources, sometimes with the support of others (Personal, Social and Emotional Development).</li> <li>Aware of the boundaries set, and of behavioural expectations in the setting (Personal, Social and Emotional Development).</li> </ul> </li> </ul>	favourite board game to play with a member of your family.	
Resources: - A favourite boardgame - Instructions from boardgame - A family member (or several to play the game with)	<b>Key vocabulary:</b> Game, explain, rules, dice, board, players, wait, share, turns, before, after, next.	

## **ACTIVITY IMPLEMENTATION (including key questions)**

## Introduction:

\*Explain to your child that they are going to play a turn taking board game of their choosing.

#### Ask.

- -Which game would you like to play?
- -Why did you choose this game?
- -How do you play this game?
- -Do you know the rules?

## Main Activity:

- \*Explain to your child that s/he are going to play a turn taking board game.
- \*Encourage your child to think of any times when s/he has taken turns in a game. Or had to wait for his/her turn.
- \*Explain the rules of the game.
- -Encourage your child to emphasise the following: "(name), it's your turn next."
- -"It's my turn next."
- -Ask them to remind you of the rules of the game.

## **Activity review:**

- \*Encourage your child to reflect on his/her learning by asking:
- -Did you enjoy playing the game?
- -Why it is important to take turns?
- -How do you feel if people don't take turns?
- -Can you think of any other situations where you had to wait for something. For instance, to have a go in the sand at Nursery or wait for a story before bedtime?

saile at iversely of wait for a story before beatime:		
Additional ways to support your child:	Extension:	
-Remind your child of the rules.	-Go outside into your garden or into a large space, and play the	
-Encourage turn taking.	game "Follow-the-Leader".	
	-Explain to your child that one of you will be the leader; the leader	
	will demonstrate different types of movement, which will be copied	
	by the other person. Take turns!	

