

Individual Activity Lesson Plan

Date: Friday 5th June 2020

Activity Title: If You Give a Mouse a Cookie

Learning Intention:

- Put the story *If You Give a Mouse a Cookie* in sequence.

Links to EYFS:

Literacy:

- Beginning to be aware of the way stories are structured.
- Listens to stories with increasing attention and recall.

Communication and Language:

- Beginning to use more complex sentences to link thoughts.
- Uses talk to connect ideas.

Activity Overview:

Actively listen to the story and put the events in the correct order.

Resources:

- Storybook *If You Give a Mouse a Cookie* by Laura Numeroff (if don't have the book, use the following video link: <https://www.youtube.com/watch?v=QCDPkGjMBro>)
- Printed out template – Story Sequencing *If You Give a Mouse a Cookie*

Key vocabulary:

Sequence words (first, then, after, later, last), because, and.

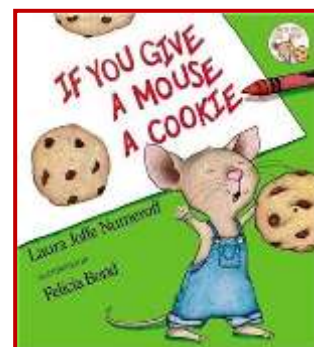
ACTIVITY IMPLEMENTATION (including key questions)

Introduction:

- Show your child the book cover of the story of the day *If You Give a Mouse a Cookie* and discuss together what the story might be about.

*What do you think happens, if you give a mouse a cookie?

*Do mice like cookies? What about you?



Main Activity:

- Explain to your child that you are going to read/watch the story together. Once you finish reading/watching, ask your child about the overall story, key events and relevant comments.

*So what happened when the mouse got a cookie?

*Which things do you remember that the mouse asked for after?

*Is it a nice thing to always ask for something more?

*How do you think the little boy felt in the end?

- Once your child has a good idea of the story, tell him/her that he/she is going to look at the pictures of the items that the mouse asked for, put them into order and then retell the story using the cards.
- Show him/her the cut out picture cards and encourage him/her to tell you what was the first thing that the mouse got.

*How did the story start? What did the mouse get first? Yes, it was a cookie! Let's put the cookie first then.

- Continue to go through the objects, arranging them in the order as they appear in the book.

*What did he ask for next? A glass of milk, that's right. So first a cookie, then some milk.

*And what did the mouse need after? A straw to drink the milk.

- If necessary, look back in the book/video again to remind your child the order of the events.
- When all the items are correctly ordered, invite your child to retell the story, following the pictures.
- Support your child in using **sequence words** such as *first, then, later, after* and the reasons why the mouse asked for the things.

*Why did the mouse need the mirror? To see if he has a milk moustache.

*What were the scissors for? And the broom?

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*What did he want to do with the crayon?

Challenge:

- Once all the picture cards are lined up, ask your child to close his/her eyes. Hide one of the cards and then encourage him/her to guess which item is missing.
- Discover another funny stories by Laura Numeroff such as *If You Give a Moose a Muffin*, *If You Give a Cat a Cupcake* or *If You Give a Dog a Donut*.
- Suggest to your child to think of a similar title for a book, e.g. *If You Give a Pigeon a Pancake* (challenge him/her for the name of the animal and the item to start with the same sound).

Additional ways to support your child:

Focus only on a few first items that the mouse asked for. Encourage your child to put them in the order and retell the beginning of the story.

Extension:

Play a game together with your child, saying “If you give me a cookie, I will ask for apple juice.” Encourage your child to repeat it and add another thing: “If you give me a cookie, I will ask for apple juice and a banana.” Take turns, each time adding one more item and see how many you can remember.