

Individual Activity Lesson Plan

Date: Thursday, 18 th June 2020	
Activity Title: 'What's Through the Binoculars' Game	
Learning Intention: <ul style="list-style-type: none"> Recognise the animals by seeing partial pictures of them. 	Activity Overview: Look through the binoculars and guess the animals you can see.
Links to EYFS: Understanding the World: <ul style="list-style-type: none"> Can talk about some of the things they have observed such as plants, animals, natural and found objects. Comments and asks questions about aspects of their familiar world such as the place where they live or the natural world. 	
Resources: <ul style="list-style-type: none"> Storybook <i>Rumble in the Jungle</i> by Giles Andreae or click on the following video link: https://www.youtube.com/watch?v=bXnElKAmZIk PowerPoint - 'What's Through the Binoculars' Game 	Key vocabulary: Binoculars, tiger, anteater, chimpanzee, bat, gorilla, iguana, jaguar, orangutan, sloth, macaw, piranha, tapir, tree frog.
ACTIVITY IMPLEMENTATION (including key questions)	
Introduction: <ul style="list-style-type: none"> Recap the book of the day <i>Rumble in the Jungle</i> together with your child. Ask your child to get his/her binoculars saying that he/she is going on a jungle expedition. Main Activity: <ul style="list-style-type: none"> Explain to your child that you are going to play a game in which he/she will see only some parts of the animals and then will need to guess what they are. Play the PowerPoint - 'What's Through the Binoculars' Game on your device and invite your child to guess what animal he/she can see. If your child finds it tricky to guess the animal, support him/her by providing additional verbal clues. <ul style="list-style-type: none"> *This animal has a very long nose and it loves to eat ants. *It's an animal that can fly and sleeps upside down. *This animal has wings and is very colourful. In case your child is unfamiliar with the animal, tell him/her the name and continue with the game. Challenge: <ul style="list-style-type: none"> Put an animal (plastic or soft toy) under the blanket and let your child guess the animal by feeling it. Show your child a picture of an animal (in a book) partially covered and let him/her guess what it is. 	
Additional ways to support your child: Before starting the game, familiarise your child with the names of the animals he/she will be seeing (all animals can be found in the Key Vocabulary box).	Extension: Invite your child to do more animal riddles. Use the additional activity sheet – Animal Riddles and read him/her the clues to guess the animals.